Venu Resort
Hospitality

Role: Designer

Venu Resort

5,715 sqm, Ubud, Bali,
proposed 2016

Role: Designer
Studio: Ministry of Design

Located in the spiritual centre of Bali, Indonesia, the concept for this Jumeirah branded 80 room resort centres around the local Balinese beliefs about duality, and the traditional vernacular building systems of hierarchy and layering.

My role in this project was to design the resort's All-Day Dining restaurant housed in a unique round building with 360 degree views of the surrounding terraced paddy fields. This tropical dining destination features clusters of different seating styles arranged to appreciate the stunning views all around. The layered experiences and variety of seating options provide continual interest and options for returning guests.

Using natural and earthy materials like timber, stone, rafia, and concrete, paired with white-washed furniture, the ambiance is warm, casual and inviting. All the furniture were sourced from local brands and artisans to create an authentic context-driven place while infusing innovative touches to reinterpret traditional Balinese aesthetics like pattern stamping on the concrete counter.

The concept of duality is expressed with this restaurant representing day with its light and breezy aesthetics, while the upstairs bar and lounge (not shown and designed by others) represents the night with a strong dark palette.

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Legend & description
1.   Arrival with architectural skylight above
2.   Restaurant retail
3.   Hostess station
4.   Lifestyle display
5.   Beverage station
6.   Buffet counter
7.   Lounge height seats
8.   Breakfast buffet / Communal table
9.   Servery
10. Dining height seats
11. Enclosable private dining room
12. Handicapped toilet
13. Unisex toilet
14. Lift lobby to the bar above
15. Stairs up to the bar above
16. BOH holding area
17. Stair to basement kitchen

TOTAL PAX: 92

Schematic Layout Plan
All-Day Dining